

# The fight against pollution or the improvement of health and energy efficiency, protagonists of the UJI's Planet Debug videogames

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The School of Technology and Experimental Sciences (ESTCE) of the Universitat Jaume I hosted the final presentation of the nine video games on climate change created by third year students of the Degree in Design and Development of Video Games within the framework of Living Lab Planeta Debug, co-financed by the Daniel and Nina Carasso Foundation.



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